

***FlyBy Math™* Alignment**
Learning Results - Mathematics – July 1997

B. COMPUTATION

Students will understand and demonstrate computation skills. Students will be able to:

<p>1. Use various techniques to approximate solutions, determine the reasonableness of answers, and justify the results.</p>	<p><i>FlyBy Math™</i> Activities</p> <p>--Explain and justify solutions regarding the motion of two airplanes using the results of plotting points on a schematic of a jet route, on a vertical line graph, and on a Cartesian coordinate system.</p> <p>--Predict outcomes and explain results of mathematical models and experiments.</p>
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C. DATA ANALYSIS AND STATISTICS

Students will understand and apply concepts of data analysis. Students will be able to:

<p>2. Predict and draw conclusions from charts, tables, and graphs that summarize data from practical situations.</p>	<p><i>FlyBy Math™</i> Activities</p> <p>--Use tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.</p> <p>--Use tables, bar graphs, line graphs, equations, and a Cartesian coordinate system to draw conclusions.</p>
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F. MEASUREMENT

Students will understand and demonstrate measurement skills. Students will be able to:

<p>1. Use measurement tools and units appropriately and recognize limitations in the precision of the measurement tools.</p>	<p><i>FlyBy Math™</i> Activities</p> <p>--Calculate and measure the position and time of simulated aircraft. Represent that motion using tables, graphs, equations, and experimentation.</p>
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G. PATTERNS, RELATIONS, FUNCTIONS

Students will understand that mathematics is the science of patterns, relationships, and functions. Students will be able to:

<p>1. Create a graph to represent a real-life situation and draw inferences from it.</p>	<p><i>FlyBy Math™</i> Activities</p> <p>--Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.</p> <p>--Use tables, bar graphs, line graphs, equations, and a Cartesian coordinate system to draw conclusions.</p>
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2. Translate and solve a real-life problem using symbolic language.	--Use tables, graphs, and equations to solve aircraft conflict problems.
3. Model phenomena using a variety of functions (linear, quadratic, exponential, trigonometric, etc.).	--Represent distance, speed, and time relationships for constant speed cases using linear equations and a Cartesian coordinate system.

H. ALGEBRA CONCEPTS

Students will understand and apply algebraic concepts. Students will be able to:

	<i>FlyBy Math™</i> Activities
1. Use tables, graphs, and spreadsheets to interpret expressions, equations, and inequalities.	--Use tables, graphs, and equations to solve aircraft conflict problems. --Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.
4. Analyze and explain situations using symbolic representations.	--Explain and justify solutions regarding the motion of two airplanes using the results of plotting points on a schematic of a jet route, on a vertical line graph, and on a Cartesian coordinate system.